

Week 5 - Friday

**COMP 4500**

# Last time

- What did we talk about last time?
- Scheduling to minimize lateness
- Dijkstra's algorithm
- Started minimum spanning trees

Questions?

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**Back to MST**

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# Cut Property

- Assume all edge weights are distinct.
- Let  $S$  be a subset of nodes that is neither empty nor equal to  $V$ .
- Let edge  $e = (v, w)$  be the minimum-cost edge with one end in  $S$  and the other in  $V - S$ .
- Every minimum spanning tree contains  $e$ .

# Proof of Cut Property

- Let  $T$  be a spanning tree that does not contain  $e$ . We will try to find an edge  $e'$  in  $T$  that is more expensive than  $e$  that we can swap with  $e$  to make a cheaper spanning tree.
- The ends of  $e$  are  $v$  and  $w$ . Since  $T$  is a spanning tree, there must be a path  $P$  in  $T$  from  $v$  to  $w$ . Following  $P$ , we will eventually reach a node  $w'$  that is in  $V - S$ .
- Let  $v' \in S$  be the node just before  $w'$  on  $P$ .
- Let  $e' = (v', w')$  be the edge between  $v'$  and  $w'$ .

# Proof continued

- If we exchange  $e$  for  $e'$ , we get edges  $T' = (T - \{e'\}) \cup \{e\}$ .
- $T'$  is connected since  $T$  was connected and any path that used to cross  $(v', w')$  can follow the part of  $P$  from  $v'$  to  $v$ , the edge  $e$ , and then the part of  $P$  from  $w$  to  $w'$ .
- $T'$  is acyclic since the only cycle in  $T' \cup \{e'\}$  is the one made up of  $e$  and path  $P$ , but it's gone since  $e'$  was deleted.
- Both  $e$  and  $e'$  have one end in  $S$  and the other in  $V - S$ , but  $e$  is the cheapest edge with this property, so its weight is lower.
- Thus,  $T'$  has lower cost than any spanning tree  $T$  that does not include  $e$ . ■

# Kruskal's algorithm produces an MST

- **Proof:** Whenever we add an edge  $e = (v, w)$ , let  $S$  be the set of nodes that  $v$  has a path to before adding  $e$ . Node  $v \in S$ . But  $w \notin S$ , because  $e$  would otherwise create a cycle. Since  $e$  is the cheapest edge with one end in  $S$  and the other in  $V - S$ , the Cut Property says it must be part of every minimum spanning tree.
- Thus, Kruskal's algorithm adds exactly those edges that must be part of every minimum spanning tree. ■

# Cycle Property

- Assume that all edge costs are distinct. Let  $C$  be any cycle in  $G$ , and let edge  $e = (v, w)$  be the most expensive edge in  $C$ . Then  $e$  does not belong to any minimum spanning tree of  $G$ .

# Proof of Cycle Property

- Let  $T$  be a spanning tree that contains  $e$ . We can show that it doesn't have minimum cost.
- If we delete  $e$  from  $T$ , it partitions nodes into two components,  $S$ , containing  $v$ , and  $V - S$ , containing  $w$ .
- The edges of cycle  $C$ , with  $e$  removed, form a path  $P$  from  $v$  to  $w$ . There must be some edge  $e'$  on  $P$  that crosses from  $S$  to  $V - S$ .

# Proof continued

- Consider the set of edges  $T' = (T - \{e\}) \cup \{e'\}$ .
- $T'$  must be connected and have no cycles; thus,  $T'$  is a spanning tree.
- Since  $e$  is the most expensive edge in  $C$ ,  $e'$  is cheaper, and  $T'$  is cheaper than  $T$ . ■

# MST reflections

- Using the **Cut Property**, it's easy to show the correctness of Prim's algorithm
- Using the **Cycle Property**, it's easy to show the correctness of the Reverse Kruskal's algorithm
- It turns out that **any** algorithm that follows the Cut Property to add edges to a spanning tree **or** any algorithm that follows the Cycle Property to remove edges from a graph (or any combination of the two) will find an MST

# What about when some edges have the same cost?

- In all MST algorithms, if there is a choice between edges with the same cost, either can be chosen
  - Provided that connectivity/cycle constraints are met
- A way to demonstrate this is to add tiny random amounts to the weights of all edges, much smaller than the difference between any non-equal cost edges
- These random changes serve as tie-breakers between edges of the same cost
  - However, they will not change the structure so that larger edges would have been chosen

# Review

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# Big Oh

- Order the following functions by rate of growth:

- $(\sqrt{2})^{\log n}$
- $n^2$
- $n!$
- $(\log n)!$
- $\left(\frac{3}{2}\right)^n$
- $n^3$
- $(\log n)^2$
- $\log(n!)$

- $2^{2^n}$
- $\log(\log n)$
- $n \cdot 2^n$
- $n^{\log(\log n)}$
- $\log n$
- 1
- $2^{\log n}$
- $(\log n)^{\log n}$

- $4^{\log n}$
- $(n + 1)!$
- $\sqrt{\log n}$
- $n$
- $2^n$
- $n \log n$

# Big Oh

- Determine the running time of various loops
- Example:

```
int counter = 0;
for(int i = 0; i < n*n; ++i)
    for(j = 1; j <= i; ++j)
        counter++;
```

# Graphs

- Know basic definitions of graphs
  - Nodes
  - Edges
  - Directed vs. undirected
  - Adjacency matrix vs. adjacency lists
  - Trees
  - Connected
  - Strongly connected

# Graph algorithms to know

- BFS
- DFS
- Determining bipartiteness
- Find connected components
- Find strongly connected components
- Topological sort

# Example proof

- For all  $n \in \mathbb{Z}$ , if  $n^3 + 5$  is odd, then  $n$  is even.
- **Hint:** Try a proof by contradiction.

# Example proof

- Prove that, for all integers  $n \geq 2$ ,

$$\sum_{i=1}^{n-1} i(i+1) = \frac{n(n-1)(n+1)}{3}$$

- **Hint:** Try a proof by induction.

# Example proof

- Prove that, for all integers  $n \geq 1$ ,

$$\frac{\sum_{i=1}^n 2i - 1}{\sum_{i=1}^n 2n + 2i - 1} = \frac{1}{3}$$

- **Hint:** Try a proof by induction.

# Example proof

- Prove that a graph with two or more nodes where each node has a degree of  $\frac{n}{2}$  or higher must be connected.
- **Hint:** Try a proof by contradiction.

# Upcoming

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# Next time...

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- Exam 1!

# Reminders

- **Finish Assignment 2**
  - **Due tonight before midnight**
- Review chapters 1 through 3